

Jonathan Bayless

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A well-rounded software developer focusing on full stack development with a background in electronics and controls systems.

Employment

Curative Inc

Mid-Level Full Stack Software Engineer

Aug 2021–Present

- Launched software support for 3 new test types, refactored code to support the < 24 hour timelines for supporting new tests
- Developed a math + code solution for drift correction of raw PCR results that reduced the likelihood of false positive results
- Created documentation for the PCR analysis algorithm and ran lunch & learns to reduce knowledge silo around algorithm
- Led creation of FHIR API w/ OAuth2 to integrate with Clear Health Pass app and quickly support a high-profile launch event
- Selected as sole Backend Engineer in a scaffolding project to set up the team's transition to Kotlin microservices
- Resolved miscellaneous performance issues with queries that were causing timeouts on production instances
- Added a Swagger/OpenAPI generator and related config in spare time to help with onboarding and collaboration with QA

Carrier Corporation

Software Engineer, Scrum Master

May 2019–August 2021

- Led the development of a shared software platform to increase code sharing across thermostat and HVAC equipment
- Developed new state management solution for distributed embedded hardware system by porting Redux to embedded C++
- Ensured on time release of feature complete Wall Control support for new Heat Pump product
- Introduced team to Scrum and started Standup, Retrospective, and Sprint Planning Processes
- Led transition of team to Git, AWS, and Atlassian tool suite (JIRA)
- Led Sprint Planning Meetings, Daily Standups, and Retrospectives as Scrum Master to maximize team productivity

The Boeing Company

F15 Mission Processing Software Infrastructure Intern

May 2018–August 2018

- Added support for new systems and revamped RTOS performance analysis tool to prevent mission-affecting overframing

Rolls-Royce Corporation

Electrical Test Engineering Intern

May–August 2016, May–August 2017

- Created VBA tool for collaboration with mech team, designed a new controls algorithm that improved performance over PID

Education

Purdue University

Bachelor of Science in Electrical Engineering, Minor in Organizational Leadership

May 2019

Project Management Institute

Agile Certified Practitioner

July 2020

Side Projects

Purdue ACM SIGBots

President, Mentor

2015 – Present

- Developed a variety of Kalman Filters, PID controls, path planning, and odometry for mobile robots
- Placed 1st in World Competition Rankings and 4th in the World Programming Skills
- Increased users of team's RTOS/Dev Environment from 200 to 40,000+ as kernel and editor developer
- Developed bare-metal firmware in C for Cortex M3 and Xilinx Zynq micros to provide RTOS and drivers for sensors and motors

auToDo

- A web app for tracking routine car maintenance built on Django/PostgreSQL with React and Flutter clients

Pedal Parts Calculator

- A web app that builds a BOM for homemade guitar pedals. Built on Rust/Actix/PostgreSQL with a Svelte client.

Technical Skills

Programming Languages (Proficient): C, C++, Python, MATLAB, Dart, Javascript

Programming Languages (Knowledgeable): C#, Ada, Arm Assembly, Sass, Typescript, Kotlin, Swift, SQL, Ruby, CSS, Rust

Technologies: QNX/Unix/Linux, Git, CI/CD, IBM Rational (DOORS), Bash, Docker, PostgreSQL, Elasticsearch, CMake, AWS, Firebase, Bazel, Jira/Confluence, Gradle

Frameworks/Libs: Django, NodeJS, React, Redux, NextJS, Flutter, ROS, Gatsby, Flask, Micronaut, Ktor, Actix, Svelte

Controls Skills: Kalman filtering (EKF/UKF), State Space control, AI autotuning for PID, Pure Pursuit, Spline path planning